

three stories that will stop at nothing

interior

(wide shot)

a large room

long table

various characters

animated discussion

(close up)

he trades a smile

for something cooler

and says to camera

in that quiet way

get out

*(Listened to later there is  
a hint of vibrato – they  
all felt the shudder)*

and what happens next

is nothing at all

# 2

interior

(mid-shot)

voice

off camera

the less said

the better

he's by the phone

replies

I haven't said anything

... yet

I'm waiting

voice

off camera

can white people be forgiven?

it's a question

his delivery

sotto voce

doing quite a lot

didn't help

exterior

(wide shot)

upheaval

minor fissures

then major splits

expand

become an abyss

specially constructed

for falling into

*(The blurring effect  
– an old trick –  
is done in camera)*

voice

off camera

is there an extra seat?

sure

he says

and

direct to camera

we go way back

voice

off camera

*(Can it be the same voice?)*

subterranean

barely audible

it floats up

on an exhalation

bumps a-plenty

it's been a rough ride

and...

*(the camera – tricked  
once too often –  
shudders... dies)*

what happens next?

something?

no

better than that

what happens next

is nothing at all

# 3

exterior

(establishing shot)

in this scene

fights break out

between teenagers

and gangs seize petrol stations

the script

says he is nervous

a good thing

it means he cares

(close up)

his legs are shaking

and arms

his hands too

cut to

*(Lead's point of view)*

this shot

suggests dizziness

psychic tremors maybe

and getting cold

he hasn't said anything

he's waiting

and...

amazing

- no way is it in the script -

what happens next

is nothing at all

nothing

except black

and silence

then the rage begins

three stories that will stop at nothing

© PETER KENNEDY, 2011 - 2012